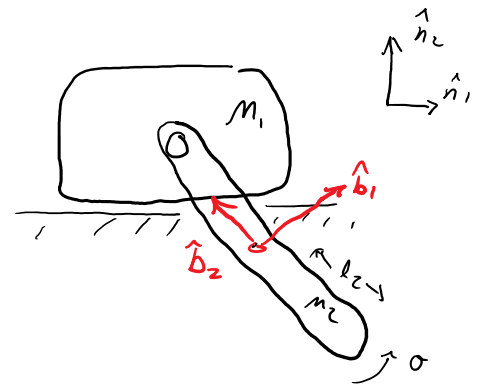


Chap 5 Practice: 5.16, 5.17

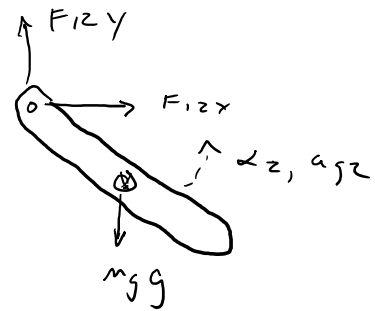
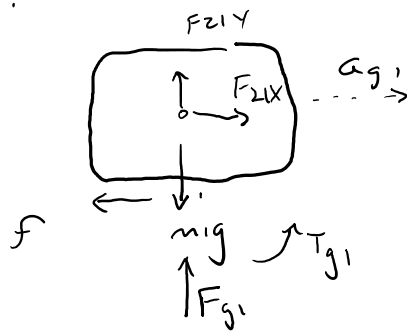
Sunday, July 2, 2017 9:50 AM

5.16 Find the EOMs for the block w/ pendulum when the block slips w/ Coulomb friction.



$$R_b^n = \begin{bmatrix} \cos \alpha_2 & -\sin \alpha_2 & 0 \\ \sin \alpha_2 & \cos \alpha_2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

2 bodies:



Unknowns, $\underbrace{F_{21x} \quad F_{21y} \quad F_{12x} \quad F_{12y}}_{\text{equal \& opp.}}$; $F_{g1}, T_{g1}, F, a_{g1x}, \alpha_2$ (9)

eq's 6 eom + 2 equal & opp + |Coulomb law

Kinematics:

$$\left. \begin{aligned} \vec{r}_1 &= x \hat{n}_1, \quad v_1 = \dot{x} \hat{n}_1, \quad \vec{a}_{g1} = \ddot{x} \hat{n}_1 \\ \vec{r}_{g2} &= x \hat{n}_1 - l/2 \hat{b}_2; \quad \vec{v}_{g2} = \dot{x} \hat{n}_1 - l/2 \dot{\alpha}_2 \hat{b}_1 \\ \vec{a}_{g2} &= \ddot{x} \hat{n}_1 - l/2 \ddot{\alpha}_2 \hat{b}_1 + l/2 \dot{\alpha}_2^2 \hat{b}_2 \end{aligned} \right\} \begin{aligned} {}^n \omega^b &= \dot{\alpha}_2 \hat{b}_3 \\ {}^n \alpha^b &= \ddot{\alpha}_2 \hat{b}_3 \end{aligned}$$

$$\vec{a}_{g2} = \begin{bmatrix} \ddot{x} \cos \alpha_2 - l/2 \dot{\alpha}_2^2 \\ -\ddot{x} \sin \alpha_2 + l/2 \dot{\alpha}_2^2 \\ 0 \end{bmatrix}$$

FOM:

-ian opposes v_{g1} dir.

EOM: \leftarrow sign opposes v_{g1} dir.

$$\textcircled{1} F_{z1x} - \mu N_{g1} = m \ddot{x}$$

$$\textcircled{2} F_{z1y} + N_{g1} - m_1 g = 0$$

$$\textcircled{3} T_{g1} = 0$$

$$\textcircled{4} = c\theta F_{z1x} - s\theta F_{z1y} = m_2 (\ddot{x} c\theta - \frac{l}{2} \ddot{\theta})$$

$$\textcircled{5} + s\theta F_{z1x} - c\theta F_{z1y} = m_2 (-\ddot{x} s\theta + \frac{l}{2} \ddot{\theta})$$

$$\textcircled{6} = (s\theta F_{z1x} - c\theta F_{z1y}) \frac{l}{2} = I_2 \ddot{\theta}$$

$\frac{1}{12} m l^2$

Let $F_{12x} = -F_{z1x}$
et.

$$R_b^{nT} \begin{pmatrix} F_{12x} \\ F_{12y} \\ 0 \end{pmatrix} = \begin{pmatrix} c\theta F_{12x} + s\theta F_{12y} \\ -s\theta F_{12x} + c\theta F_{12y} \\ 0 \end{pmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 & -\mu & -m_1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ -c\theta & -s\theta & 0 & 0 & -m_2 c\theta & +m_2 \frac{l}{2} \\ s\theta & -c\theta & 0 & 0 & +m_2 s\theta & 0 \\ -s\theta \frac{l}{2} & +c\theta \frac{l}{2} & 0 & 0 & 0 & -\frac{1}{12} m l^2 \end{bmatrix} \begin{pmatrix} F_{z1x} \\ F_{z1y} \\ T_{g1} \\ N_{g1} \\ \ddot{x} \\ \ddot{\theta} \end{pmatrix} = \begin{pmatrix} 0 \\ m_1 g \\ 0 \\ + s\theta m_2 g \\ + m_2 \frac{l}{2} \ddot{\theta}^2 + c\theta m_2 g \\ 0 \end{pmatrix}$$

$$\underline{C} \underline{\vec{F}} = \underline{\vec{b}}$$

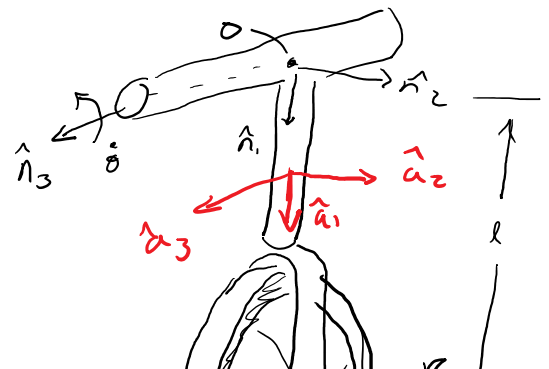
$$\underline{\vec{F}} = \underline{C}^{-1} \underline{\vec{b}}$$

5-17

A wheel of mass m and radius R rotates about two axes with constant rotation rates θ_{dot} , ψ_{dot} , calculate the required moment necessary to maintain this motion. Ignore gravity

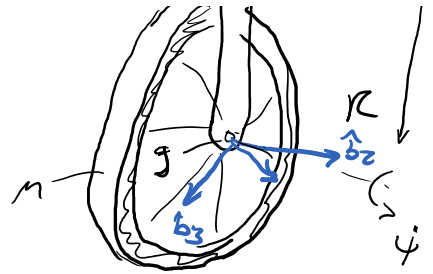
Find M_0

$$I_a^n = \begin{bmatrix} c\theta & -s\theta & 0 \\ s\theta & c\theta & 0 \\ 0 & 0 & 1 \end{bmatrix}, \quad R_b^c = \begin{bmatrix} c\psi & 0 & s\psi \\ 0 & 1 & 0 \\ -s\psi & 0 & c\psi \end{bmatrix}$$



$${}^{\sim} \begin{bmatrix} \ddot{\psi} & \ddot{\theta} & \ddot{\phi} \end{bmatrix}, \quad {}^{\sim} \begin{bmatrix} -s\psi & 0 & c\psi \end{bmatrix}$$

* M_0 will have to account for both $\dot{\theta}$ & $\dot{\psi}$ motion. Note that an input about \hat{b}_2 would be needed.



First, kinematics!

$${}^n \vec{\omega}^b = \dot{\theta} \hat{a}_3 + \dot{\psi} \hat{b}_2$$

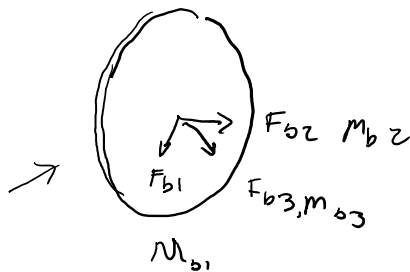
$${}^n \vec{\omega}^b = \begin{pmatrix} -s\psi \dot{\theta} \\ \dot{\psi} \\ c\psi \dot{\theta} \end{pmatrix}; \quad {}^n \vec{\alpha}^b = \begin{pmatrix} -\dot{\psi} \dot{\theta} c\psi - s\psi \ddot{\theta} \\ \dot{\psi} \ddot{\theta} \\ -\dot{\psi} \dot{\theta} s\psi + c\psi \ddot{\theta} \end{pmatrix} \quad \text{but } \begin{matrix} \dot{\psi} = \text{const.} \\ \ddot{\theta} = \text{const.} \end{matrix}$$

$$\vec{V}_g = \frac{d}{dt}(\vec{r}_g) = \frac{d}{dt}(l \hat{a}_1) = \dot{\theta} l \hat{a}_2 + \dot{\theta} l \hat{a}_3 \times \hat{a}_1 = \dot{\theta} l \hat{a}_2$$

$$\vec{a}_g = \ddot{\theta} l \hat{a}_2 - \dot{\theta}^2 l \hat{a}_1 \rightarrow \begin{bmatrix} c\psi & 0 & -s\psi \\ 0 & 1 & 0 \\ s\psi & 0 & c\psi \end{bmatrix} \begin{pmatrix} -\dot{\theta} l \\ \ddot{\theta} l \\ 0 \end{pmatrix} =$$

$$\vec{a}_g = \begin{pmatrix} -c\psi \dot{\theta} l \\ \ddot{\theta} l \\ -s\psi \dot{\theta} l \end{pmatrix}$$

FBD wheel:



$${}^b \underline{I}_g = \begin{bmatrix} I_1 & 0 & 0 \\ 0 & I_2 & 0 \\ 0 & 0 & I_3 \end{bmatrix}$$

$I_3 = I_1$

$$F_{b1} = -m c\psi \dot{\theta} l$$

$$F_{b2} = 0$$

$$F_{b3} = -m s\psi \dot{\theta} l$$

$$M_{b1} = I_1 \alpha_1 - (I_2 - I_3) \omega_2 \omega_3$$

$$M_{b2} = I_2 \alpha_2 - (I_3 - I_1) \omega_3 \omega_1$$

$$M_{b3} = I_3 \alpha_3 - (I_1 - I_2) \omega_1 \omega_2$$

$$\begin{aligned} \vec{M}_g^b = & \begin{aligned} M_{b1} &= I_1 (-\dot{\psi} \dot{\phi} c\psi) - (I_2 - I_3) \dot{\psi} \dot{\phi} s\psi \\ M_{b2} &= 0 \\ M_{b3} &= I_3 (-\dot{\psi} \dot{\phi} s\psi) - (I_1 - I_2) (-s\psi \dot{\phi} \dot{\psi}) \end{aligned} \end{aligned}$$

put in {a} coordinates

$$\begin{bmatrix} c\psi & 0 & s\psi \\ 0 & 1 & 0 \\ -s\psi & 0 & c\psi \end{bmatrix} \begin{bmatrix} -m c\psi \dot{\phi} l \\ 0 \\ -m s\psi \dot{\phi} l \end{bmatrix} = \begin{bmatrix} -m \dot{\phi} l \\ 0 \\ 0 \end{bmatrix} = {}^a F_g$$

$$\ddot{x} \quad {}^a M_g = \begin{bmatrix} c\psi m_{b1} + s\psi m_{b3} \\ 0 \\ -s\psi m_{b1} + c\psi m_{b3} \end{bmatrix}$$

$$\hookrightarrow {}^a M_o = l \hat{a}_1 \times {}^a F_g + {}^a M_g$$